Tool Shortcuts

Selection Tool - V
Direct Selection - A
Magic Wand Tool - Y
Lasso Tool - L
Pen Tool - P
Convert Anchor Point - Shift+C
Type Tool - T
Line Segment Tool - \ (Backslash)
Rectangle Tool - M
Ellipse Tool - L
Paintbrush Tool - B
Pencil - N
Blob Brush - Shift+B
Artboard Tool - Shift+O
Eraser Tool - Shift+E
Scissors Tool - C
Rotate Tool - R
Reflect Tool - O
Scale Tool - S
Width Tool - Shift+W
Warp Tool - Shift+R

Free Transform Tool - E
Shape Builder - Shift+M
Live Paint Bucket Tool - K
Live Paint Selection Tool - Shift+L
Perspective Grid Tool - Shift+P
Perspective Selection Tool - Shift+V
Mesh Tool - U
Gradient Tool - G
Eyedropper Tool - I
Blend - W
Symbol Sprayer - Shift+S
Column Graph - J
Slice Tool - Shift+K
Hand Tool - H
Zoom Tool - Z
Toggle Fill and Stroke - X
Default Fill and Stroke - D
Swap Fill and Stroke - Shift+X

Pathfinder Tips

The Pathfinder Contains Tools Meant For Combining Several/All Shapes Into One.

Add [to Shape Area] - Adds the area of the component of the underlying geometry.
Subtract [from Shape Area] - Cuts out the area of the component from the underlying geometry.
Intersect [Shape Areas] - Uses the area of the component to clip the underlying geometry as a mask would.
Exclude [Overlapping Shape Areas] - Uses the area of the component to invert the underlying geometry, turning filled regions into holes and vice versa.

Note:
The above row applies the effect for only selected objects.
The bottom row applies the effect for all objects.